Matching Experiment

CASSEL

Tuesday, July 21 2009

Welcome to CASSEL

Welcome to CASSEL and thank you for participating in today's experiment.

Please put away your personal belongings, so we can have your complete attention.

It is very important you do not touch the computer until you are instructed to do so. When you are told to use the computer, please use it only as instructed. In particular **do not** attempt to browse the web or use programs unrelated to the experiment.

Raise your hand if you need a pen.

The Experiment

- Today's experiment is on matching.
- You will be paid in cash. Each of you may earn different amounts: how much you earn depends on your own and others' decisions.
- You will be using the computer for the entire experiment, and all interactions between yourself and others will be through the computer terminals.
- Please do not socialize or talk.

Computer Instructions

- We will go through this computer practice session very slowly and it is important that you follow the instructions.
- If you have any questions, raise your hand and your question will be answered so that everyone can hear.
- Again, please do not hit any keys until you are told to do so, and when you are told to enter information, type exactly what you are told to type.

Start Program



 Click on icon GS to start.

Logon Screen



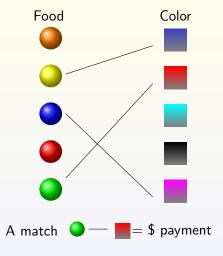
- Type your first and last name.
- Then click
 Submit.

Interface



 You should now see the experimental interface.

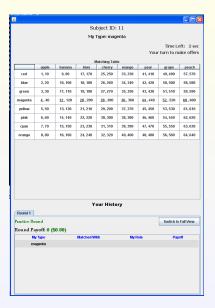
Matching



Matching

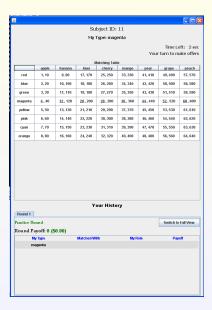
- In each round you will randomly be assigned a type: either a color or a food.
- There will be 8 colors and 8 foods in your group.
- You will try to match with a member of the opposite group.
- For example, if you are color blue you may match with foods apple, banana, etc.
- You derive different payoffs from different matches.
- In each round of the experiment you will see all payoffs from each possible matching.

Interface



Screen is divided into several sections.

Interface



- TypeClock

Payoffs

			Р	ayoff Tab	le			
	apple	banana	kiwi	cherry	mango	pear	grape	peach
red	10, 1	20, 2	30, 3	40, 4	50, 5	60, 6	70, 7	80, 8
blue	90, 9	100, 10	110, 11	120, 12	130, 13	140, 14	150, 15	160, 16
green	170, 17	180, 18	190, 19	200, 20	210, 21	220, 22	230, 23	240, 24
nagenta	250, 25	260, 26	270, 27	280, 28	290, 29	300, 30	310, 31	320, 32
yellow	330, 33	340, 34	350, 35	360, 36	370, 37	380, 38	390, 39	400, 40
pink	410, 41	420, 42	430, 43	440, 44	450, 45	460, 46	470, 47	480, 48
cyan	<u>490</u> , 49	<u>500</u> , 50	<u>510</u> ,51	<u>520</u> , 52	<u>530</u> , 53	<u>540</u> , 54	<u>550</u> , 55	<u>560</u> , 56
orange	570, 57	580, 58	590, 59	600, 60	610, 61	620, 62	630, 63	640, 64

- On the left is a table with payoffs from each match.
- Suppose you are color cyan.
- If you matched with food kiwi, your payoff is 510 cents, kiwi's is 51 cents.

Payoffs

- To summarize, in each round, if you match with someone, you
 receive the corresponding payoff from the table in cents.
- If you match with **no one**, your payoff in that round is **0**.

Getting Matched—Overview

- In each round Foods' and Colors' decisions are taken in turns. In each turn,
 - Foods make offers.
 - Colors respond to those offers.

Taking Turns

Foods and colors alternate making decisions.

1st Foods make offers

2nd Colors respond

3rd Foods make offers

4th Colors respond

etc.

Taking turns

Only **foods** can make offers.

Foods cannot repeat an offer.

Example: if **apple** makes an offer to **blue** and is rejected, then **apple** cannot make another offer to **blue** for the duration of the round.

Taking turns

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Foods cannot repeat an offer.

Example: if **apple** makes an offer to **blue** and is rejected, then **apple** cannot make another offer to **blue** for the duration of the round.

- Only foods who are not matched make offers
- Once offers are made they are shown to colors
- All colors must decide on offers
- Rejected foods make new offers.

Taking Turns

- In the first turn foods make offers.
- Colors can then accept one offer as their match.
- Unmatched foods make another offer in the next turn.
- Matches can be broken by colors accepting a new offer.
- The round stops and the matches made when:

Either: everyone is matched

Or: no offers are left to make

Or: no offers are made in a turn.

Taking Turns

If you are a **food** you get 30sec to make an offer.

If you are a **color** you get 25sec to decide on offers (after the **foods** have made offers).

Foods: Making Offers

Matching Table								
	red	blue	yellow	green				
apple								
kiwi								
banana								
cherry								

- If you are a food you can make an offer by clicking on a color's name.
- If you cannot make someone an offer, name will not be clickable.

Foods: Making Offers

Matching Table								
9	red	blue	yellow	green				
apple								
kiwi								
banana		İ						
cherry	i i							

• You will not be able to make an offer if:

Either: You are currently matched to a color.

Or: You previously made an offer to that color.

Foods: Making Offers

			N	latching Tab	e			
	apple	banana	kiwi	cherry	mango	pear	grape	peach
red	1, 10	9, 90	17, 170	25, 250	33, 330	41, 410	49, 490	57, 570
blue	2, 20	10, 100	18, 180	26, 260	34, 340	42, 420	50, 500	58, 580
green	3, 30	11, 110	19, 190	27, 270	35, 350	43, 430	51, 510	59, 590
magenta	<u>4</u> ,40	<u>12</u> , 120	<u>20</u> , 200	<u>28</u> , 280	<u>36</u> , 360	44,440	<u>52</u> , 520	<u>60</u> ,600
yellow	5, 50	13, 130	21, 210	29, 290	37, 370	45, 450	53, 530	61, 610
pink	6, 60	14, 140	22, 220	30, 300	38, 380	46, 460	54, 540	62, 620
cyan	7, 70	15, 150	23, 230	31, 310	39, 390	47, 470	55, 550	63, 630
orange	8, 80	16, 160	24, 240	32, 320	40, 400	48, 480	56, 560	64, 640
		044					-	

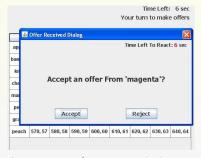


Confirmation dialogue

Colors: Receiving Offers

- If you are a color, you may receive offers from multiple foods.
- You can reject or accept any of your offers.
- The last one you accept is your decision for the turn.
- Example:
 - Say you accept first apple, and then kiwi. You implicitly reject apple.
 - · You would then be matched with kiwi.
 - Since rejected, apple cannot make you another offer in this round.

Colors: Receiving Offers



Acceptance/rejection dialogue

Colors: Receive Multiple Offers



Accepted offer:

								eft: 5 se
						r to banan	a nas beer	ассерте
	apple	banana	kiwi	Matching Tab cherry	mango	pear	grape	peach
red	1, 10	9, 90	17, 170	25, 250	33, 330	41, 410	49, 490	57, 570
blue	2, 20	10, 100	18, 180	26, 260	34, 340	42, 420	50, 500	58, 580
green	3, 30	11, 110	19, 190	27, 270	35, 350	43, 430	51, 510	59, 590
magenta	4,40	12, 120	<u>20</u> , 200	28,280	<u>36</u> , 360	44,440	<u>52</u> , 520	60,600
yellow	5, 50	13, 130	21, 210	29, 290	37, 370	45, 450	53, 530	61, 610
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orange	8, 80	16, 160	24, 240	32, 320	40, 400	48, 480	56, 560	64, 640

Only seen by the matched pair (banana and magenta).

Important!

- Only foods make offers.
- Previous matches are broken if a color accepts a new offer.
- Payoffs for each round are computed from the final match in cents.
- The match for the round is made if:

Either: everyone is matched.

Or: no offers are left to make.

Or: no offers for one turn.

End of a Round—Recording

At the end of each round, please record the details of that round on the provided sheet.

To ensure your privacy and the privacy of others in the experimen	t,
please pull out the dividers as far as they will go.	

If there are no questions, we will now begin the actual experiment.

Good Luck!